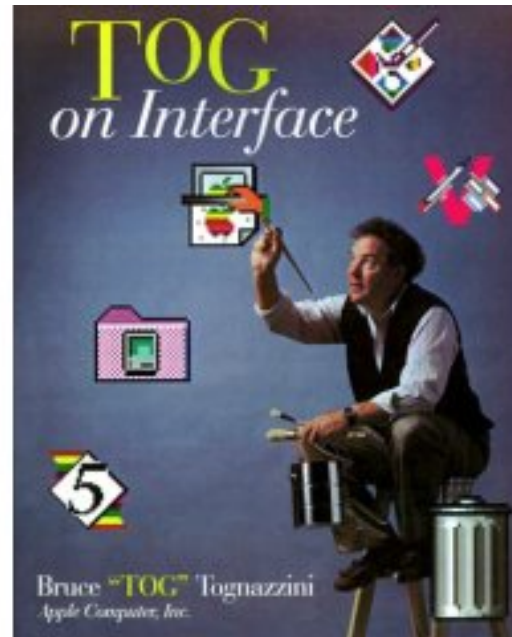




TOG on interface

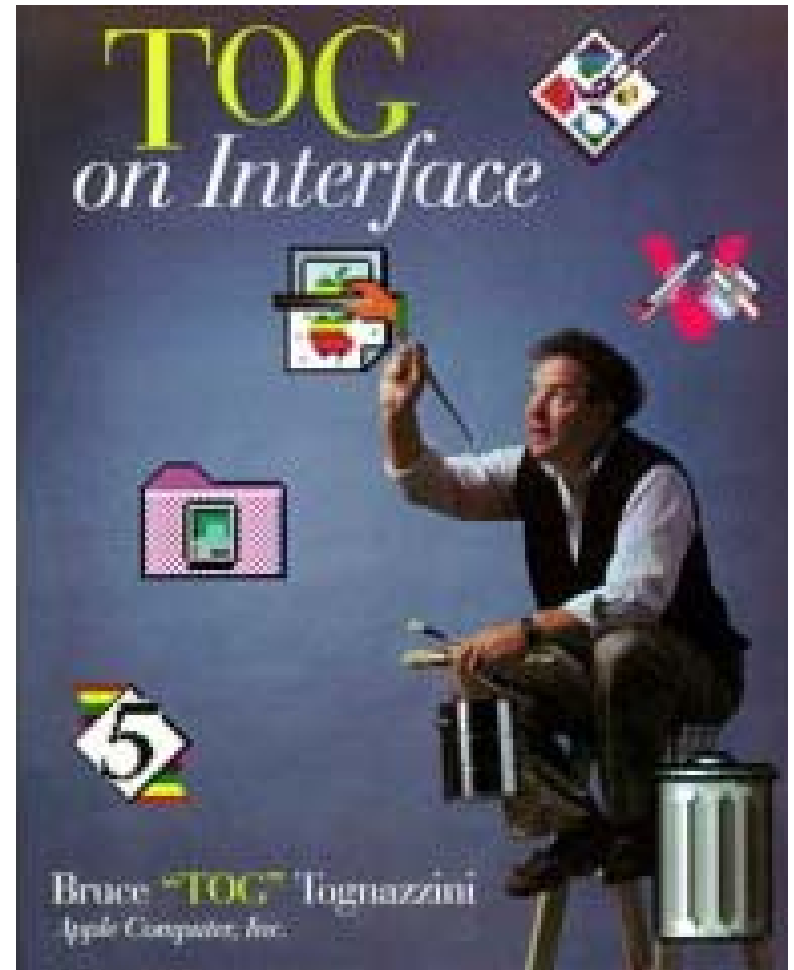


Group A

Rick, Spark, Willem, Jeroen

About the book

- Bruce Tognazzini
- Apple interface designer
- 1992
- Early Letters
- Design Process



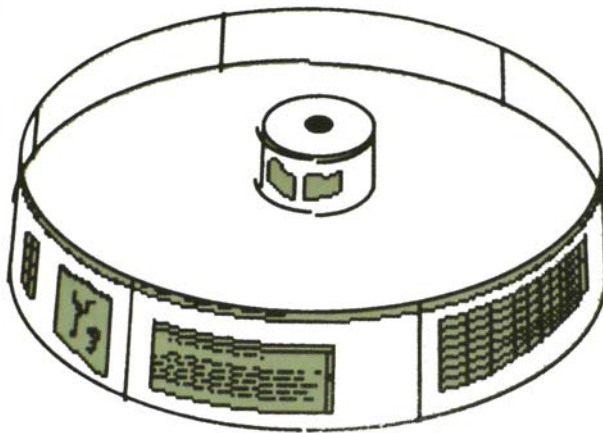


Changes

- Make changes clearly visible
- Weigh new features against learning load
- Test and test again

Changes

- Finder to Switcher to MultiFinder



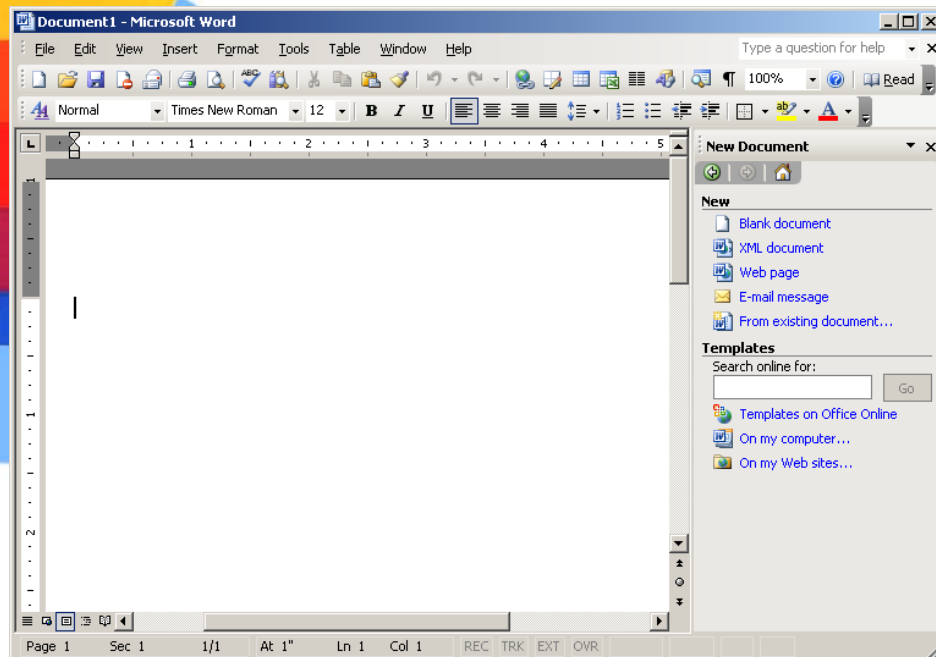
Switcher



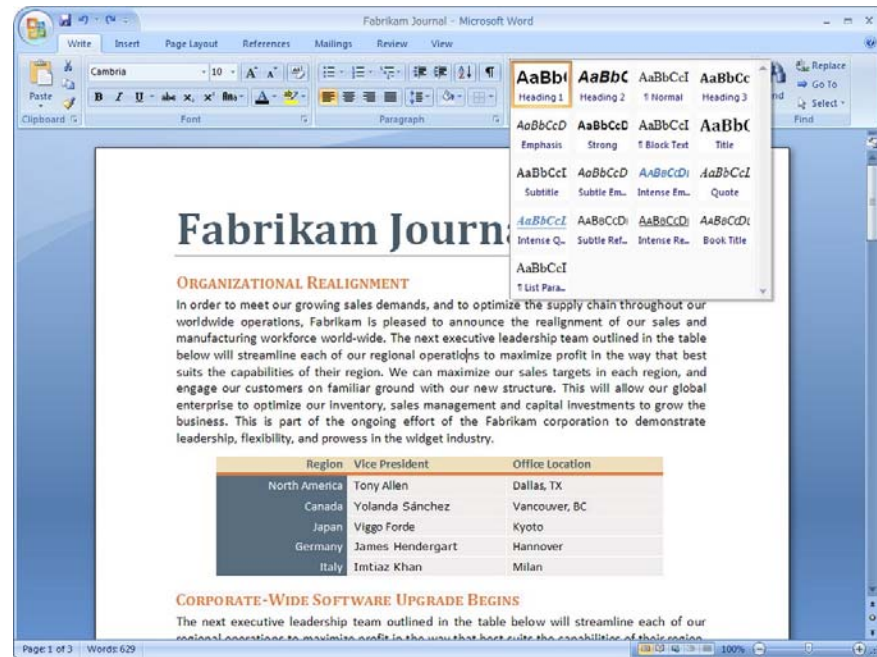
Multifinder

Changes

Word 2003 to 2007



2003



2007

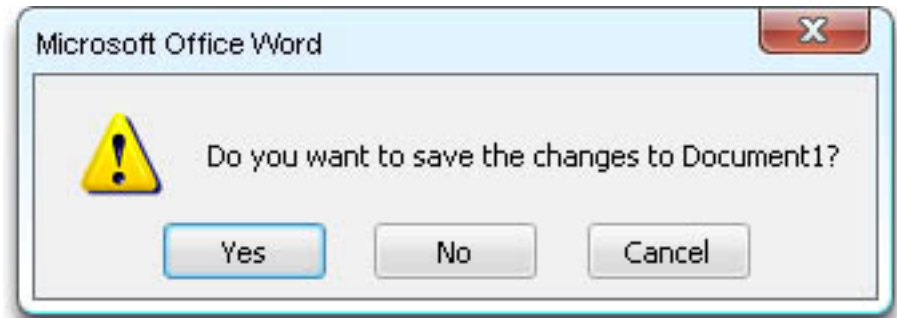
User in control

- User must always be in control
- Activated buttons
- Giving choices



User in control

- Presenting options
- Highlighting activated buttons



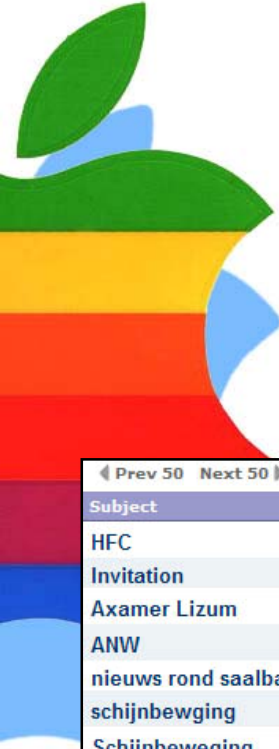
Stable environment

- Understandable
- Not changing all the time

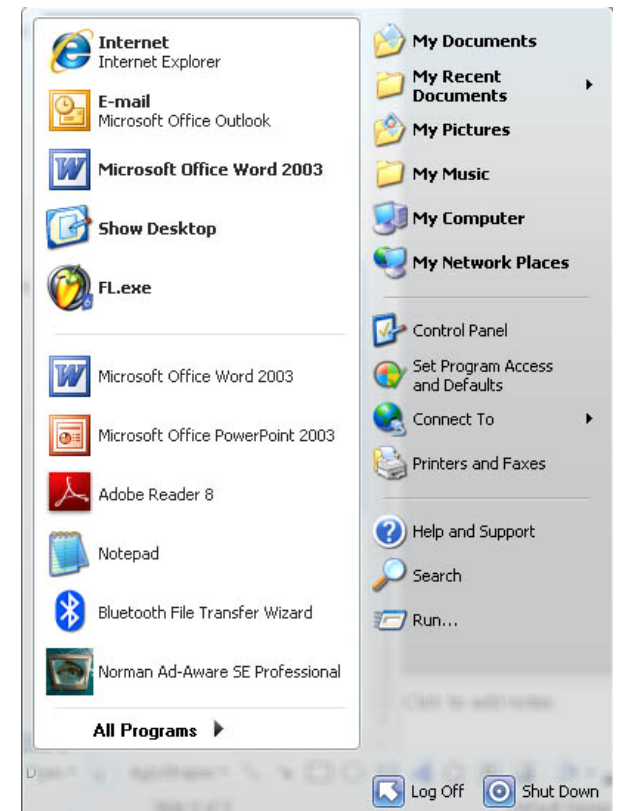


Stable environment

- Changing start menu
- Changing topic order



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Process of Design



When designing interfaces

- Use peoples strengths
- Do field analysis
- Use scenarios



Thank you for your attention