Steps Further

Have done so far

- Concept of objects
- Principles of object oriented programming
 - Encapsulation
 - Inheritance and generalization
 - Composition (and aggregation?)
 - Polymorphism
- GUI and event-driven
- Distributed computing (Sockets)

Other important things

- Threads, multi-tasking.
- Error handling
- 1/0

Other interesting things

- Database
- XML
- Servlets
- JSP
- Everything else you can do in processing
 Java communication API

Other many things

- JOONE: Neural Networks
- JMF: Java Media Framework API
- Java Platform, Micro Edition