

Exercise lecture object oriented programming: Kitchen Recipes

In chapter 8 of the textbook the author introduces the example class "buritoRecipe" illustrating the concept of OO programming. In this exercise you will extend this example. More precisely you have to design the classes "cakeRecipe" and "pancakesRecipe" analogous to the "buritoRecipe" class. Of course these should be added in such a way that you use the strength of OO modelling, i.e. the concept of inheritance. Doing it like that it will be easy to add other recipes as well in the future. Sketch the class structure you will use, and then implement this in the processing environment.