Creative Electronics



This assignment will introduce you into the world of electrical engineering and electronics

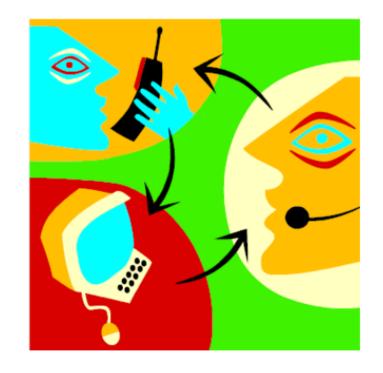
The assignors

- Geert van den Boomen
 - Henk Apeldoorn
- Dr. Ir. Peter Peters (responsible assignor)
 - Dr. ir. Jan Rouvroye
 - Harrie Kuipers (EE department)

Why electronics

- Computers & Internet
- TV & Mobile Phones
- CDs & DVDs
- MP3 & ipod
- GPS navigation
- Digital Cameras
- Robots
- Health Monitoring
- Virtual Reality
- Ambient Intelligence

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Example design projects



sensors, impedance, filters,

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Smart jacket for NICU, M2.2 project, designed by Sibrecht Bouwstra

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Objectives of this assignment

- Introduce the most important concepts and knowledge of EE (what does it stand for?)
- Introduce equipment and methods for practical measurements
- Understand and design simple electronic circuits
- Hands-on skills through practical experiments
- Target competency area: Integrating Technology

Schedule

Date	Time	Space	Lecture
Mon 04-18-2016	13.45 - 15.30	Matrix 1.41	Introduction and reader chapter 2-3
Wed 04-20-2016	09.00 - 12.00	LG 0.60 (E-lab)	E-workshop, practical assignment 1-2 (Group 1)
Mon 04-25-2016	13.30 - 16.30	LG 0.60 (E-lab)	E-workshop, practical assignment 1-2 (Group 2)
Mon 05-02-2016	13.45 - 15.30	Matrix 1.41	Reader chapter 4, practical asignment 2
Wed 05-04-2016	10.45 - 12.30	Matrix 1.41	Reader chapter 5
Mon 05-09-2016	13.45 - 15.30	Matrix 1.41	Reader chapter 6-7, practical assignments 3-4
Wed 05-11-2016	10.45 - 12.30	Matrix 1.41	Reader chapter 8-9, practical assignments 5-6
Wed 05-18-2016	10.45 - 12.30	Matrix 1.41	Reader chapter 10, sensors, intro heating system
Mon 05-23-2016	13.45 - 15.30	LG 0.60 (E-lab)	Help session heating system
Wed 05-25-2016	10.45 – 12.30	LG 0.60 (E-lab)	Presentation heating system
Mon 05-30-2016	13.45 - 15.30	Matrix 1.41	Start mini project, Arduino workshop
Wed 06-01-2016	10.45 – 12.30	LG 0.60 (E-lab)	Arduino workshop / practice
Mon 06-06-2016	13.45 - 15.30	t.b.a.	Presentation project proposal
Wed 06-08-2016	10.45 – 12.30	LG 0.60 (E-lab)	Help session mini project
Mon 06-13-2016	13.45 - 15.30	LG 0.60 (E-lab)	Help session mini project
Wed 06-15-2016	10.45 – 12.30	LG 0.60 (E-lab)	Exhibition with poster mini project

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Wiki

URL:

wiki.id.tue.nl/ce/CreativeElectronicsAssignment201604

Everything you need:

- 1. Assignment resources
- 2. Schedule
- 3. Lecture and workshop materials and instructions
- 4. Deliverables
- 5. Arduino install
- 6. Creative Electronics reader



The Creative Electronics Reader

- 1. A starting point for understanding the various topics and its relation to each other.
- 2. You will be challenged to study alternative sources.
- 3. Questions (mandatory), exercises (optional), practical assignments (mandatory).

Icons:

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- an important note
- a question which you have to answer
- an example which clearifies the discussed theory
 - an optional exercise which will help you in understanding formulas and gaining insights
 - a practical assignment which you have to do

Deliverables

- Rough draft individual (handwritten) results on the readers questions. Weekly feedback.
- Weekly reporting by the pairs on the practical assignments (pdf/Word). Weekly feedback.
- Pairs deliver a final report covering all the practical assignments. Details, deadline: see Wiki.
- Presenting the central heating system (final assignment). Assessment: individual interview.
- Presenting a mini poster and the results on the mini project. Assessment: individual interview.
- Check the Wiki deadlines overview.....

Getting help

- Lecturers, assignors, E-atelier
- Your fellow students
- Reference books:

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"Principles and applications of electrical engineering",
Giorgio Rizzoni,
Rev. 4th ed. Publisher London : McGraw-Hill, 2004
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- Internet
- Non-technical questions:
 - Your coaches
 - Study advisor



Good learning

- Concept: get the idea in the lectures
- Compute: do the questions THINK!
- Compare: work in labs to "convert mind to motion"
- Communicate: work in groups, discuss
- (But) Do not copy or cheat on assessment work

Furthermore

- You will work in pairs.
- A coach for every four pairs.
- Start using a log.
- Tools (breadboard, plyers, Arduino, digital multi-meter): E-Lucid/E-atelier.
- Electronic parts for the first part of this assignment: provided by us.

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