

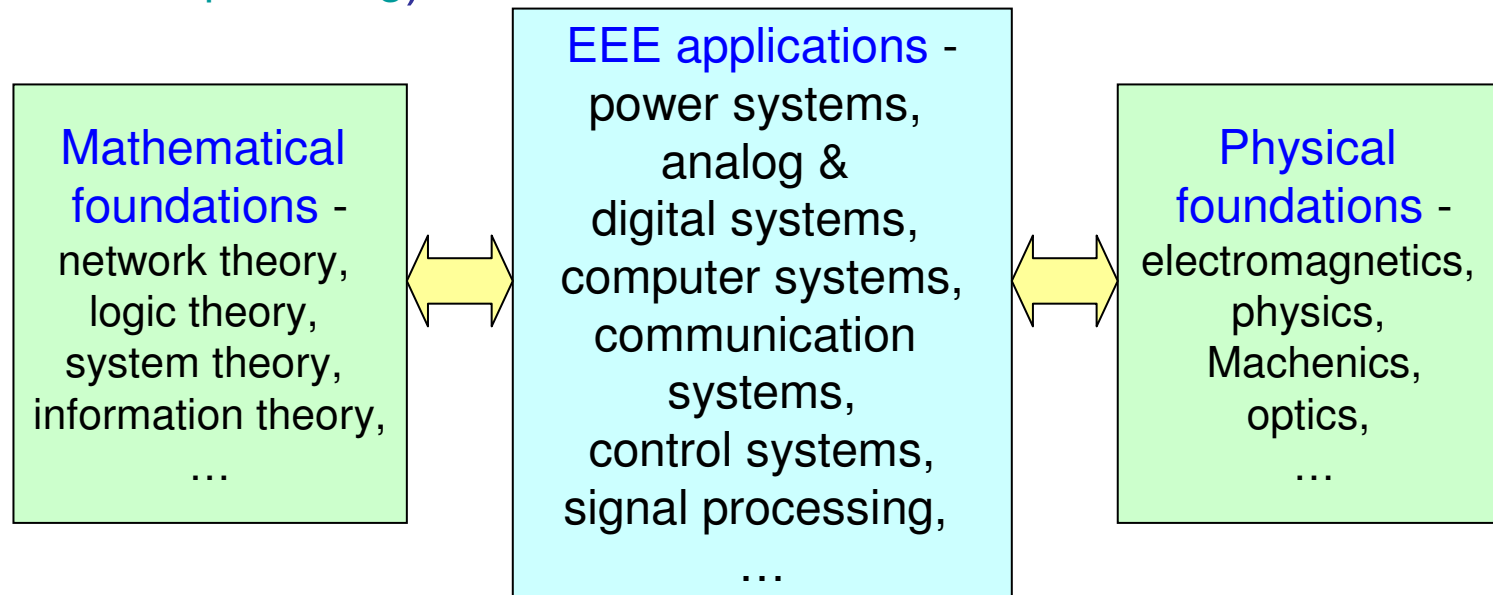
# 7 fYUñj Y Electronics

# Assignor Information

**Dr. Wei Chen**  
**Assistant Professor**  
**Department of Industrial Design**  
**Designed Intelligence**  
**w.chen@tue.nl**

# What is Electrical & Electronics Engineering (EEE)?

- EEE is a field of engineering that deals with the study and application of electricity, electronics and electromagnetism (from [en.wikipedia.org](http://en.wikipedia.org))

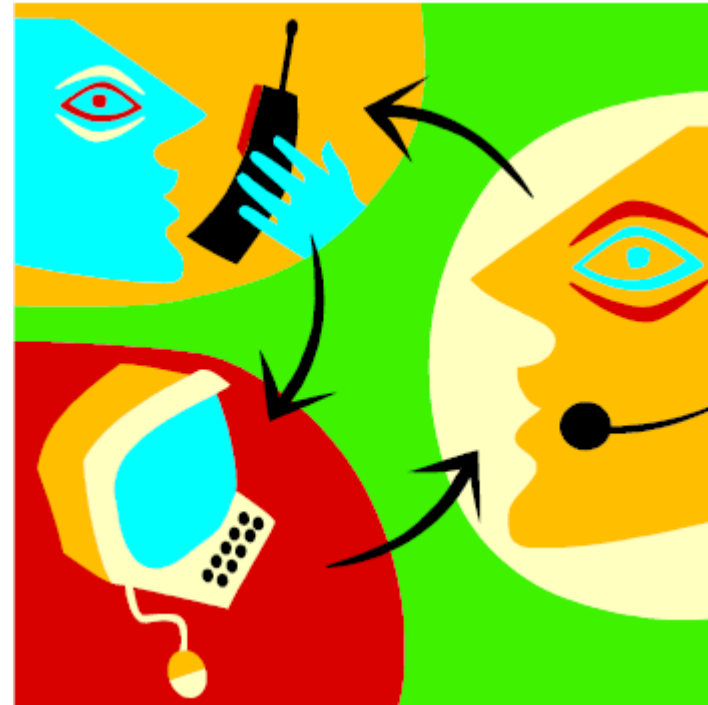


## EEE disciplines & their connections to mathematical and physical foundations

Adapted from Figure 1.1, “Principles and applications of electrical engineering”,  
Giorgio Rizzoni, Rev. 4th ed. *Publisher* London : McGraw-Hill, 2004

# Why Electronics

- Computers & Internet
- TV & Mobile Phones
- CDs & DVDs
- MP3 & ipod
- GPS navigation
- Digital Cameras
- Robots
- Health Monitoring
- Virtual Reality
- Ambient Intelligence
- ...



# Example Design Project

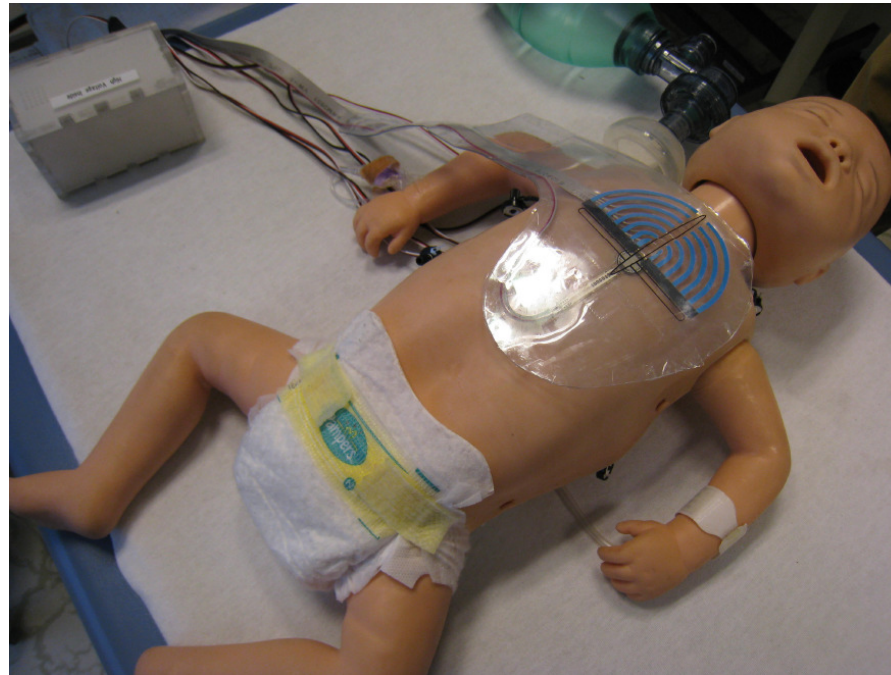


Sensors,  
Actuators,  
Transistors,  
...

Green street, B1.1 project, designed by Ivo Wouters, Bart van Oorschot, Jasper Blom, Maarten Woudstra, Rick Paffen and Rik Hermans

<http://www.youtube.com/watch?v=rOWoT-PJPil>

# Example Design Project

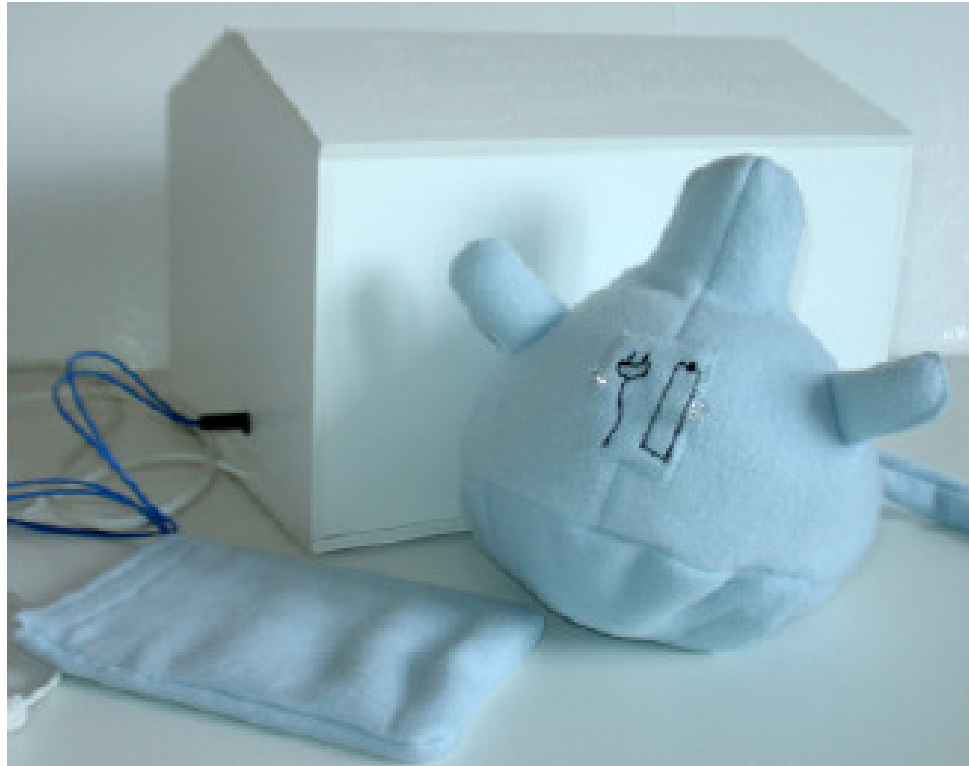


Sensors,  
Actuators,  
LEDs,  
Computer interface

...

Rhythm of life (I&II), M1.1 and B2.1 project, designed by Floris Kimman, Maarten Geraets, Yening Jin, Nicolas Nelson, Mark Thielen, Yi Xue

# Example Design Project



Inductors,  
Capacitors,  
Circuit analysis,  
...

PowerBoy, M1.1 project, designed by Freek Boesten

# Example Design Project



sensors,  
impedance,  
filters,  
...

Smart jacket for NICU, M2.2 project, designed by Sibrecht Bouwstra



# Objectives of Assignment

- Introduce the most important concepts and knowledge of EEE (what does it stand for?)
- Introduce equipments and methods for practical measurements
- Understand and design simple electronic circuits
- Hands-on skills through practical experiments
- Target competency area 2: Integrating Technology related competency area – D analysing complexity

# Good Learning

- **Concept:** get the idea in the lectures
- **Compute:** do exercise and questions THINK!
- **Compare:** work in labs to “convert mind to motion”
- **Communicate:** work in groups, discuss
- (But) Do not copy or cheat on assessment work

# Getting Help

- Lecturers
- Your fellow students
- Reference books:
  - “Principles and applications of electrical engineering”,  
Giorgio Rizzoni,  
Rev. 4th ed. *Publisher* London : McGraw-Hill, 2004
- Internet
- Nontechnical questions:
  - Your coaches
  - Study adviser

# Getting Help

Google search

<http://nl.wikipedia.org/wiki/Wikipedia>

<http://en.wikipedia.org/wiki/Wikipedia>

[Very nice on-line encyclopedia]

<http://users.pandora.be/educypedia/electronics/digital.htm>

[Very nice site on electronics, with lots of links]

<http://www.Hobby-Electronics.info>

[Very nice site on electronics, with lots of links and a very useful online 'electronics' course in Dutch as well in English]

<http://www.virtual-oscilloscope.com/>

[Beautiful simulation of a real life two channel oscilloscope. You can turn and push every knob and study the effect]

<http://www.fontys.nl/werktuigbouwkunde/medewerker/cvanleuken/mechatronica/oscilloscope.htm>

[IN DUTCH. Good tutorial on oscilloscopes guided by an explanation of every function knob and button of a real life two channel oscilloscope]

[http://www.ee.usyd.edu.au/tutorials\\_online/topics/labintro/labintro.html](http://www.ee.usyd.edu.au/tutorials_online/topics/labintro/labintro.html)

[Online tutorial on DC power supplies, function generators, digital multimeters and oscilloscopes]

[http://www.st-andrews.ac.uk/~www\\_pa/Scots\\_Guide/intro/electron.htm](http://www.st-andrews.ac.uk/~www_pa/Scots_Guide/intro/electron.htm)

[Beautiful and extensive site on electronics]

<http://www.circuitsonline.net/>

[IN DUTCH. Nice site on electronics. Lots of practical information]

<http://www.iguanalabs.com/breadboard.htm>

[Short tutorial on how to use a breadboard (socket board)]

<http://www.kpsec.freeuk.com/index.htm>

[Nice site on electronics. Lots of practical information]

# Text Book Icons



an important note



a question which you have to answer



an example which clarifies the discussed theory



an optional exercise which will help you in understanding formulas and gaining insights



a practical assignment which you have to do



a building block which you have to create

Text book, planning and lecture notes can be found on Oase in the DG291 folder of Handout.

# Units

	<u>prefix name</u>	<u>prefix symbol</u>	<u>power-of-ten</u>
<i>lower case prefix symbols</i>	yocto	y	$10^{-24}$
	zepto	z	$10^{-21}$
	atto	a	$10^{-18}$
	femto	f	$10^{-15}$
	pico	p	$10^{-12}$
	nano	n	$10^{-9}$
	micro	$\mu$	$10^{-6}$
	milli	m	$10^{-3}$
	centi	c	$10^{-2}$
	deci	d	$10^{-1}$
	[unity]	[none]	$10^0$
	deka	da	$10^{+1}$
	hecto	h	$10^{+2}$
kilo	k	$10^{+3}$	
<i>upper case prefix symbols</i>	mega	M	$10^{+6}$
	giga	G	$10^{+9}$
	tera	T	$10^{+12}$
	peta	P	$10^{+15}$
	exa	E	$10^{+18}$
	zetta	Z	$10^{+21}$
	yotta	Y	$10^{+24}$

For example:  
**A, mA**

From [www.poynton.com/notes/units/index.html](http://www.poynton.com/notes/units/index.html)

# Chapter 2

## Voltage, Current and Power



# Voltage Current and Power

- Electrical power source
  - Electricity grid (socket)
  - Batteries for small, portable devices (need to be replaced / recharged)

$$P = V \cdot I \quad (2.1)$$

Quantity	Unity	Symbol
Voltage, potential diff.	Volt (V)	V
Current	Ampere (A)	I
Power	Watt (W)	P

**Table 2.1:** *Electrical quantities with their respective unities and symbols.*

# Electrical Power vs. Electrical Energy

- **Electrical energy** is the power consumed during a period of time.
  - Unity: J (Joule)
  - Watt-hour (W·h) or the kiloWatt-hour (kW·h)

*“We used \*\*\* electric power in this month” or  
“We used \*\*\* electrical energy in this month”?*

A simple calculation:

How much electrical energy will a light bulb use?

# Direct Current (DC)

Two types of electrical power sources:

- Batteries
  - Electricity grid (socket)
- 
- Direct Current (DC)
    - Current always flows in the same direction.
  - Alternating Current (AC)
    - The direction of current alternates.

# Direct Current (DC)

## *Features of an DC voltage source*

- Constant voltages are supplied.
- An ideal DC voltage source:  
the voltage is independent of the magnitude and duration of the current.
- Batteries are not the only DC sources. Why?
- DC sources connected to the electricity grid  
- Behave like ideal DC-sources.

# Direct Current (DC)



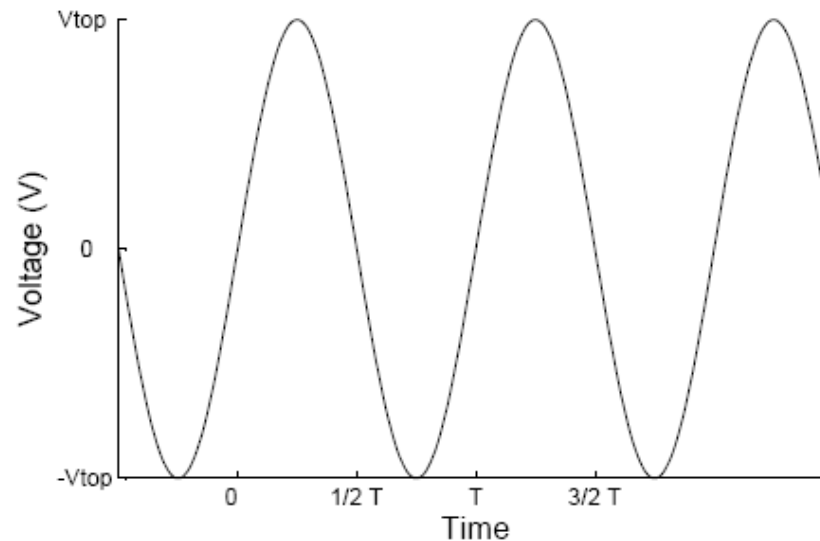
## Note

When doing experiments which require a constant voltage, you can make use of a DC-power source. These sources have at least two connections: the mass (black) and the positive potential (red). The mass can be seen as the ground and we take its potential as 0 V. The potential difference between the black and red connection is the voltage supplied by the source. In Appendix D you can find more information about the most common sources you will be using at the university.



Figure 19.1: A laboratory power supply.

# Alternating Current (AC)



**Figure 2.1:** *Example of an AC sine waveform.*

- Potential difference between the two plugs of the contact alternates.
- If we put a resistance between the plugs, we could see that the current alternates.

# Alternating Current (AC)

$$V(t) = V_{top} \cdot \sin(2\pi \cdot f \cdot t + \varphi)$$

$f$  : frequency of the signal

$V_{top}$  : the peak value or amplitude

$t$  : time

$T$  : the period of the sine wave ( $T=1/f$ )

$\omega$  : the frequency of rotation ( $\omega = 2 \cdot \pi \cdot f$ )

$\varphi$  : phase, can be zero [equation (2.2)].

- In the Netherlands,  $f = 50$  Hz,  $V_{top} = 325$  V (why not 230 V?)
- A lamp connected to the electricity grid goes on and off twice during one cycle.
- A combination/superposition of an AC voltage ( $V_{AC}$ ) and a DC ( $V_{DC}$ ) voltage
  - $V_{DC}$  is called an offset voltage.
  - This will be illustrated later, when you start working with a function generator.

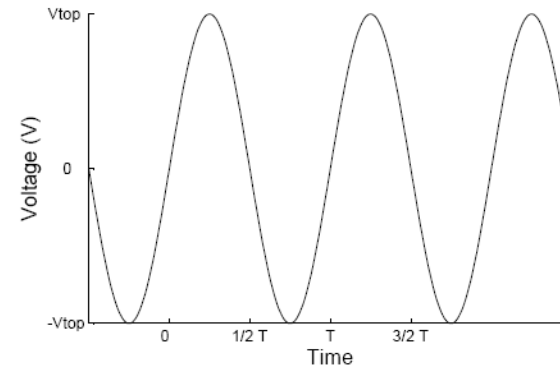


Figure 2.1: Example of an AC sine waveform.

# RMS Values

## RMS: Root Mean Square

- Why RMS?
  - $V_{\text{top}}$  is not a good measure of AC voltages.
  - AC voltage changes all the time.
- **RMS value** - The effective value of a varying voltage or current. It is the equivalent steady DC (constant) value which has the same heating potential.
- RMS is also called the effective DC value.



# RMS Values

$$\frac{V_{RMS}^2}{R} = \left(\frac{V^2}{R}\right)_{\text{mean of period}} \quad (2.3)$$

where  $V_{RMS}$  is the RMS value (DC equivalent) of  $V(t)$ . Since  $R$  is constant, we get:

$$V_{RMS}^2 = (V^2)_{\text{mean of period}} \quad (2.4)$$

Since  $V_{RMS}$  should be positive, this results in:

$$V_{RMS} = \sqrt{(V^2)_{\text{mean of period}}} \quad (2.5)$$

The value of  $(V^2)_{\text{mean of period}}$  can be calculated by summing up all the instantaneous values of  $V^2(t)$  during one period, divided by the number of values ( $\frac{1}{N}(V^2(t_1) + V^2(t_2) + \dots + V^2(t_N))$ ). This can be expressed as follows:

$$(V^2)_{\text{mean of period}} = \frac{1}{T} \int_0^T V(t)^2 dt. \quad (2.6)$$

# RMS Values

!! For a true sine wave

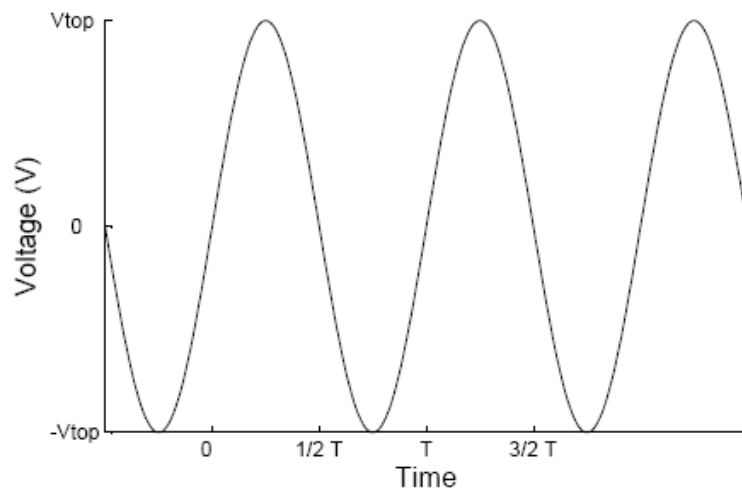
$$V_{RMS} = 0.7 \cdot V_{peak}, \quad (2.7)$$

$$V_{peak} = 1.4 \cdot V_{RMS}. \quad (2.8)$$

RMS is not a simple average!

# Sine Waves

- Sine waves are the most common type of AC.
  - A dynamo on your bike is a small generator.
  - A combination of mechanical and electromagnetic properties generates a sinusoidal signal.

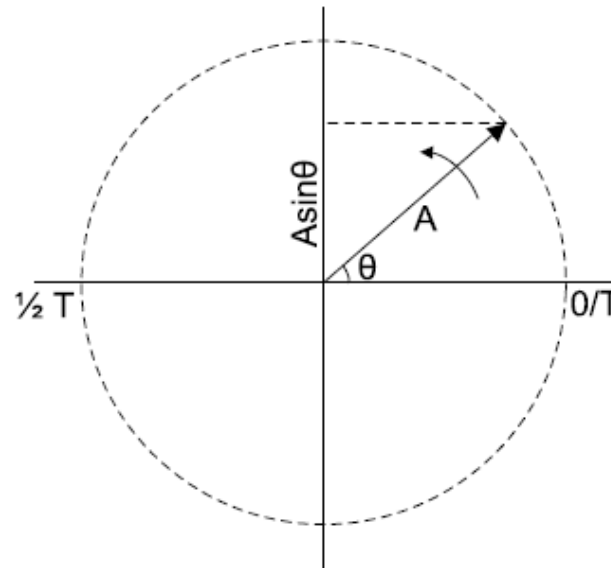


$$V(t) = V_{top} \cdot \sin(2 \cdot \pi \cdot f \cdot t) \quad (2.2)$$

**Figure 2.1:** *Example of an AC sine waveform.*

# Sine Waves

- The rotating field in the generator can be seen as a vector.
- The sine wave is a projection of this vector onto a certain axis.



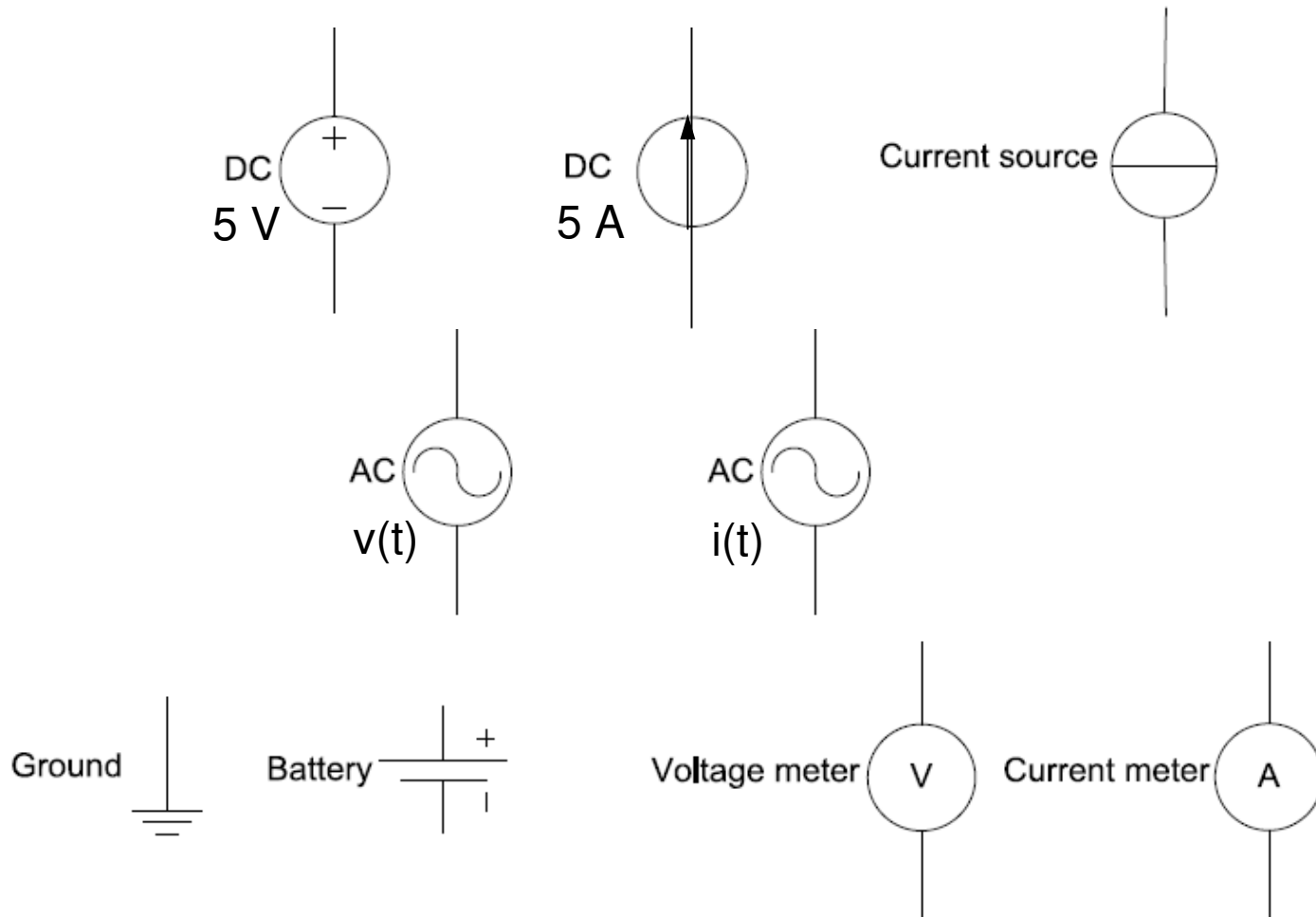
**Figure 2.2:** *The projection of a rotating vector on the y-axis results in a sine wave.*

The change in  $\theta$  over time is  $\omega$ , which is related to the period time  $T$  by  $\omega = 2\pi/T$ .

# Energy vs. Information

- Voltages and currents are related to the electrical energy consumption of circuits.
- Voltages and currents are also used to transmit / receive information.
  - Waveforms (sound wave)
  - Digital bits (code)

# Symbols of Sources and Meters



# Software Programs for Circuit Drawing

- Microsoft Visio

[http://w3.tue.nl/en/services/dienst\\_ict/  
services/services\\_wins/software/](http://w3.tue.nl/en/services/dienst_ict/services/services_wins/software/)

Draw circuits professionally for your report!

# Exercise – RMS Calculation

For a sinusoidal signal,

$$V(t) = V_{top} \cdot \sin(2 \cdot \pi \cdot f \cdot t) \quad (2.2)$$

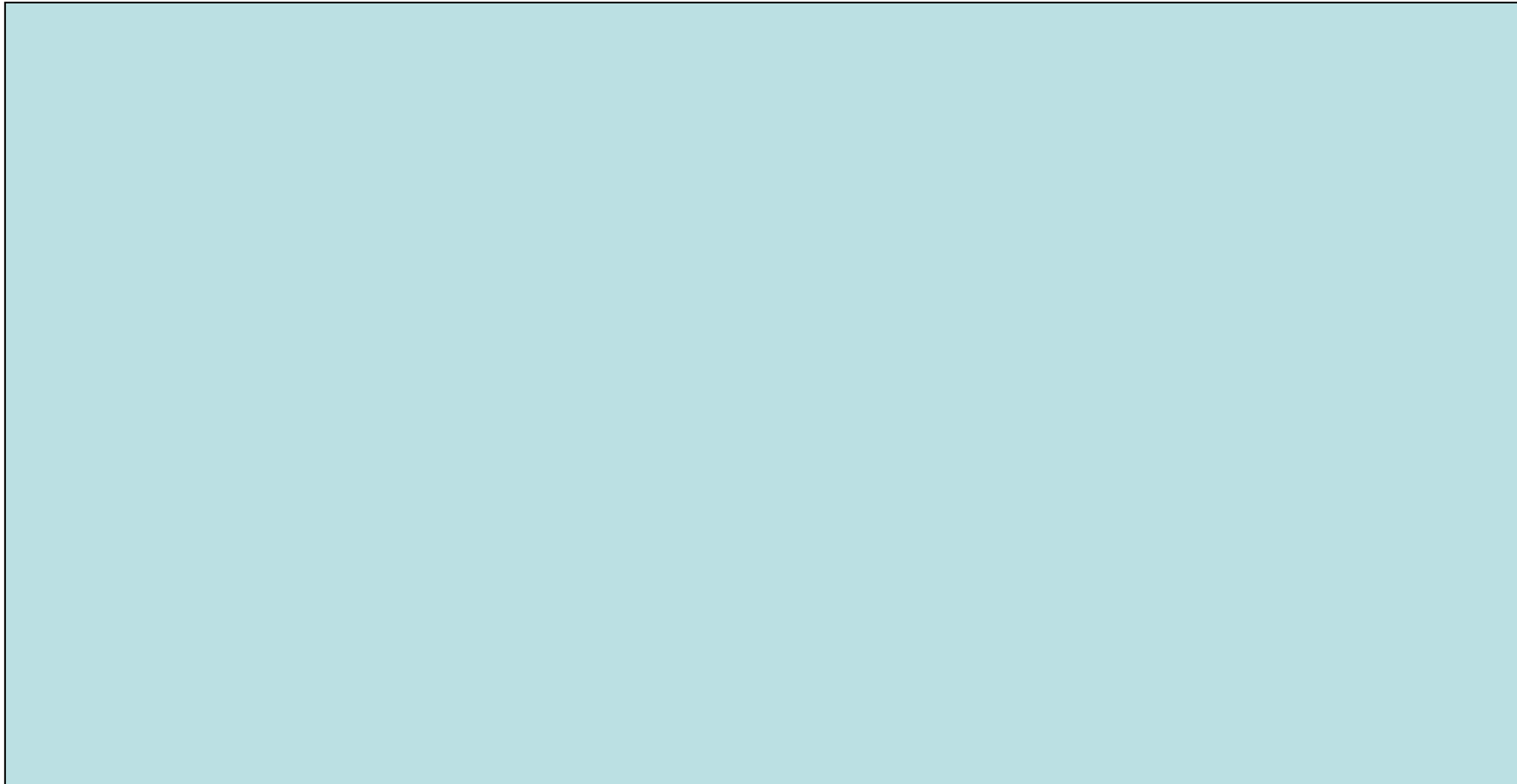
Calculate its RMS by

$$V_{RMS}^2 = \frac{1}{T} \int_0^T V^2(t) dt$$

$$V_{RMS} = \sqrt{\frac{1}{T} \int_0^T V^2(t) dt}$$



# Exercise – RMS Calculation



# Exercise – RMS Calculation

$$\begin{aligned}V_{RMS}^2 &= \frac{1}{T} \int_0^T V_{top}^2 \sin^2(2\pi ft) dt \\&= \frac{V_{top}^2}{T} \int_0^T \frac{1 - \cos(4\pi ft)}{2} dt && \leftarrow \text{based on} \\& && \text{Trigonometric identities} \\&= \frac{V_{top}^2}{2T} \left[ \int_0^T 1 dt - \int_0^T \cos(4\pi ft) dt \right] \\&= \frac{V_{top}^2}{2}\end{aligned}$$

Therefore,

$$V_{RMS} = \frac{V_{top}}{\sqrt{2}} \approx 0.7V_{top}$$